



BOY SCOUTS OF AMERICA®  
COASTAL PLAINS DISTRICT

# 2014 RENDEZVOUS CAMPOREE Guidebook



***February 14-16, 2014  
At Camp Karankawa***

For up-to-date information, visit our website:

<https://www.coastalplains.southtexasbsa.org>



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Letter from the Booshway

## Undaunted Courage

The settling of the Western Frontier began with the Lewis and Clark Expedition in 1804. After that expedition the "Western Expansion" was greatly enhanced by the experiences and knowledge gained by the "Mountaineers" as they called themselves. Today we know them as Mountain Men. The Trappers' life on the frontier was one of skill and toughness. Not only was he a trapper and woodsman without equal, he was also a trader, blacksmith, cowboy, horse wrangler, teamster, doctor, gunsmith, tailor, explorer, packer and guide. One railroad executive commented that the western expansion would have lasted well into the Twentieth Century without the help of experienced guides. Many of those guides had previously been Mountain Men.

There was little room for softness in the life of the Mountain Men. I am not aware of many "Virtuous" or "Lovely" things they did, although I'm sure there were some, but they did a lot of things that were "Praiseworthy" and of "Good Report". These are the things we honor the Mountain Men for. They had to be as hard as the elements they lived in. Although today's "historians" often attempt to picture them as a careless ne'er-do-well, there was really no room for carelessness or timidity in their lives. A Mountain Man had to be constantly alert for signs of danger and ready for immediate action. Long periods of time often passed without his seeing another person, it was necessary that he was self-sufficient, able to live from what nature provided. He had to possess that spirit of adventure that makes a man wonder just what is up the river and over the mountain, then go and find out, regardless of time or danger.

Perhaps most important of all, the Mountain Men had the complete loyalty toward one another that can be found only in a brotherhood of rugged and hearty people of like spirit. To quote Kit Carson, "There is always a brotherly affection existing among trappers and the side of danger is always their choice". The Trappers were disciplined and self-sufficient. They seldom asked for help, when danger threatened or a brother was in need. Asking was just not necessary; helping others was commonplace. Their "strength of character" was without question.

In today's society a great deal of this spirit has been lost. The lifestyle for much of our populace today has changed to dependence upon others in our society being forced by law to assist them through life. We are trying to preserve the spirit of the original Mountain Men and bring back some of what has been lost. We want young men who are willing, at least for a short time, to step back in time and live life it was meant to be as free individuals, true sons of the wilderness, citizens of character.

As the dawn comes to South Texas a new type of camp has arrived, the Rendezvous. Let us work together, form new friends and meet old ones and develop a new camping experience of fun, challenge and adventure. We hope this will be the first of more rendezvous camp to come to South Texas.

We hope to focus on the self-sufficiency, tenacity, downright toughness and teamwork, which allowed the Mountain Man to succeed in "frontier" America. You won't be expected to know a lot about Mountain Man skills. You can expect, however to utilize your outdoor experience and camp skills, learn new skills, and then put them to use. We don't ask that you have a lot of experience. We do ask that you have a sincere interest in what we are doing and that you are willing to learn and teach that which you know to others who attend. Come share the fun and excitement and feel the "Spirit of the Coastal Plains District BSA Clan". If your stick floats this way, we know you will enjoy the experience!

Grey Wolf  
aka Neil Hornbeck  
Booshway, Coastal Plains District Rendezvous Camporee 2014



## Preparing for the 2014 Rendezvous Camporee

### Who Can Attend?

This rendezvous is for all Boy Scout Troops, Varsity Teams and Venture Crews. Each level of Scout units will compete against their own level. In other words Troops will compete against other Troops and Teams will compete against other Teams and so for the Venture Crews.

### How Do We Sign Up?

A registration form is included with this packet. Feel free to copy this form and give it to other units. Forms with payment may be turned in to the Council Service Center. We strongly encourage units to pre-register. Online registration will be available soon at [www.reservations.southtexasbsa.org](http://www.reservations.southtexasbsa.org). You are *not* registered nor pre-registered until payment is received in full. A copy of the receipt will be issued to the person at the time of registration.

### On-time Registration Advantages

In order to better plan for the needs of this event we encourage early registration and there will be a price discount (early fee) for those units that plan ahead. The price schedule follows:

	Scout Fee	Leaders Fee
<b>Base Price(after Feb.1<sup>st</sup>)</b>	\$30.00	\$15.00
<b>On-time Registration Discount</b>	-\$15.00	-\$0.00
<b>Could Be As Low As...</b>	<b>\$15.00</b>	\$15.00

**Units that register in advance will also receive additional points for the competition.**

**Early registration will be open until January 31, 2014.**

### Leadership Requirements

Two-Deep Leadership, two registered adult leaders, or one adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, are required for all trips and outings. There should be a minimum of one adult for every five youths in attendance (always with a minimum of two, of course). In addition, all youth protection training requirements must be fulfilled prior to attending.

Each participating Unit should also have an appointed youth leader who will be responsible for leading and coordinating all of his unit's efforts. Information will be furnished to the youth leader throughout the rendezvous for relaying to their units. Adult leaders will be required to stand back and allow the Youth Leader to carry out his duties and to run the Unit, both at registration as well as during the activities. The Rendezvous staff will be available to answer questions at any time for Youth Leaders.

## Activities

### Event Activities

Each Unit, *upon completion of registration at check-in*, will receive a card or "passport" with the different event areas listed. This passport is your admittance into the different program area activities. Scores will be kept on the passport and turned in at the end of the day (3:00 pm) on Saturday. **Do not lose the card, only one will be issued!**

### Sheath Knives

Sheath knives will not be allowed at this Rendezvous Camporee.



## Paperwork Requirements

### Registration

Online registration will be live shortly at [www.reservations.southtexasbsa.org](http://www.reservations.southtexasbsa.org). Early registration will be effective until January 31, 2014.

### Fees

As listed above.

### Tour Permits

A tour permit is NOT required for this event this is a district/council sponsored event.

### Health and Medical Forms

Medical forms A & B must be completed for this event. They can be found at the Council website by visiting [www.southtexasbsa.org](http://www.southtexasbsa.org).

### Medical Health Record Forms

Each participating youth and adult *must* have a completed Medical Health Record Parts A&B and a copy must be turned in during check in.

## Preparing your Unit

There are several things that you can do as a team to prepare for this grand event. Those units that come prepared tend to have the greatest success and the most fun. Here are some of the ways that units can prepare ahead of time:

- **Youth Leader Training** – This will allow your Patrol Leader and other unit leaders to be ready to take the full responsibility of leadership during the rendezvous. This is key to your unit's success.
- **Study the Mountain Man** – This can be done by inviting a mountain man to your unit meetings to show and discuss their "stuff". Or perhaps you may want to visit a clan, do some reading, use the Frontiersman pamphlet or by any other means begin to understand what the mountain man was, how they dressed, and what they used in their day to day life..
- **Make Regalia** – Work as a team to make shirts, pants, moccasins, canteens, possible bags, medicine pouches, powder horns, knives, sheaths, scabbards, hawks, beads, stools or other mountain man gear. This will give an opportunity to appreciate your mountain man uniforms and to look real sharp as a team at the rendezvous. Although it is not necessary that patterns and colors of the regalia match, for the purpose of using the regalia as a uniform, it is necessary that all boys in a unit have the same items – shirts, pants, capotes, and hats. Additional items could add some extra points. The South Texas Council is planning a council-wide rendezvous in the near future, so prepare now. **Regalia are the uniform for this activity and adds points to those given for participation in the other activities. (See Resource Document for more information about specific items and for patterns).**
- **Make Trading Items** – Work as a team or in small groups to make mountain man items for the trading blanket. This will allow your team members to trade for other items that you may not have had time to make. Find what you are good at making and make several of them of good quality to trade. The more you put into making an item the more it is worth on the trading blanket.
- **Build Teamwork** – Work together to build teamwork within your unit. Your success in the Colter Run and many other rendezvous activities rely heavily on teamwork. Use C.O.P.E. exercises in your team program to accomplish this.
- **Build a Service Attitude** – We will once again be looking for units that demonstrate "Live the Oath, Obey the Law" (LTO-OTL) in service, spirit and deed. Instilling a general attitude of service and excellence in your team will help them to succeed. Look for opportunities at the rendezvous to go above and beyond what is expected.

## Vehicle Preparation

Transportation for scout outings is very important. The BSA is very much aware of the special needs for travel. Being safe is of utmost importance. Please make sure there is adequate space for all passengers in the vehicles you will use for transportation to and from the rendezvous. Don't count a place for a rider unless an operational seat belt is available. **Remember!** Count the vehicles you need by the number of seat belts available in the vehicle. Having vehicles that drop you off and return to pick you up may be a significant advantage.

*Since the location of the Rendezvous does not have adequate facilities for so many vehicles, to ensure the safety of both vehicles and participants on the activity site, only one vehicle from each unit will be allowed into camp to unload unit*



*equipment and then it will return promptly to the parking area. All other vehicles will park and remain in the designated parking area.*

Vehicle safety is also important. Please take time to review the Motor Vehicle Checklist for each of the vehicles transporting youth. The Motor Vehicle Checklist is found in the "Forms" booklet.

**Personal/Unit Camping Gear**

**Personal Checklist:**

- Physical form
- Medial Health Form Part A&B
- Rope
- Sleeping Bag
- Tent
- Backpack
- Canteen
- Snack Items
- Regalia Items/Uniform
- Knife
- First-aid Kit
- Extra Clothing
- 
- 

**Team Checklist:**

- Tour Permit
- Medical Forms for each participant
- Rendezvous Check-in Sheet
- Vehicle Checklist for each vehicle
- Regalia Inspection Sheet
- "Patrol" Flag
- Unit flag or Token
- Fire Buckets
- Rope for Roping off Campsite
- Trash Bags
- Fire Barrel
- Chuckbox and Cooking Gear
- Unit Food items
- Firewood
- Topo Map of area

**Vehicle Checklist:**

- Number of Working Seat Belts\_\_\_\_
- Tired Tread
- Spare Tire
- Brakes
- Windshield Wipers
- Headlights
- Tail Lights and Turn Signals
- Rear View Mirrors
- Exhaust System
- Oil

**More Vehicle Checklist:**

- Radiator Fluids
- Brake Fluid
- Belt & Hoses
- 
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**Additional Safety Checks:**

- Emergency Flares
- Fire Extinguisher
- Flashlight
- Tow Chain or Rope
- First Aid Kit
- Tool Kit
- Blanket
- 
-

# Coastal Plains District

## Arrival and Setup

### **Rendezvous Rules**

- Boys or adults riding on bumpers, tailgates, hoods, fenders or trailers will not be tolerated. This is a strict violation of BSA policy. This should not occur on any scout outing and the HQ staff may become particularly cantankerous if it occurs on this outing and may ask you and your team to leave the rendezvous.
- Rendezvous regalia should be worn during this activity and worn appropriately.
- A three–times–three ringing of the bell will designate an emergency. Assemble at your campsite and send buddy runners (2) to HQ for information or instructions.
- Each unit is required to have a properly stocked first aid kit and plan on treating minor injuries. Medical staff and facilities will be identified at the rendezvous site for any major problems encountered. Band-Aids, Pepto bismol, Aspirin (and it's many forms) should be supplied by you, not the medical staff, so be sure your First Aid kit is stocked appropriately and abundantly.
- After lights out time designated on the schedule of events, all units should be in and remain in their campsites until the cannon blast the next morning. HQ staff will be on patrol in the area at times during the night and any team member found out of camp will be escorted back to his campsite and the leader notified. If malicious mischief was involved, the team may be asked to leave the rendezvous **immediately!**
- Buildings other than the bathrooms and buildings involved in rendezvous activities are **off limits** to rendezvous participants. Do not enter these structures. Adult leaders and Youth Leaders will be responsible to instruct their unit members regarding the off limits policy prior to attending, and will be held responsible for any unit member who violates the above stated rules. Other areas, such as the shooting areas, will be marked off by yellow tape. These areas must not be encroached upon or serious consequences could result. Crossing these lines will result in expulsion from the rendezvous.
- All Scouts are expected to follow the Scout Oath and Law. Vandalism hurts us all and is against the law. Anyone caught destroying property will be expelled from the rendezvous and their names turned over to the proper authorities for prosecution. *This includes plants and animals as well as structures.*
- **Possession or lighting of illegal fireworks will result in immediate confiscation.**
- All firearms brought by participants must be turned into the Range Master during registration and will be made available for use during the activities as appropriate.

## Camp Site Assignments

Campsites are acquired on a first come basis.

## Vehicles in Camp

Only one vehicle from each team will be invited into the camp to take equipment into the rendezvous site. That vehicle must then be removed immediately until checked-out. Exceptions will be made only after permission has been granted by the Boosway or Segundo. ***No other vehicles, such as motor homes and trailers, should be in camp during the rendezvous.***

## Check-in

Registration check in at the Rendezvous will begin at 4:00 pm on Friday February 14<sup>th</sup>, and will continue until 8:00 pm. Please make every effort to not be late to the rendezvous. Late check-in reduces the amount of time the Scouts have to participate in the events at the rendezvous. Please have the required forms (medical health record forms) filled out and be ready to present them at check-in time. The presentation of forms and pick up of the packet must be done by the Youth Leader, with the Adult Leader standing by. *All other members of the unit must wait away from the registration check in area.*

- If you have registered on time, turned in all medical forms, and there are no adjustments to be made, registration will consist of picking up your packet, filling out the vehicle identification forms and placing them in your vehicles. (Nice, huh!)
- If all of the forms were not previously turned in then those will need to be checked prior to packet pick up.
- Should you need to make adjustments such as adding Scouts or leaders, you will need to take a bit longer so that money can be collected and additional forms and patches can be added to the packet. (Still not too bad, right?)
- Finally, if you have not registered, you get into the long and tedious line and wait for a packet to be built, your information to be entered and monies to be tendered. (We call this the “Ugly Line”.) Try to avoid the Ugly Line.

# Coastal Plains District

## Uniforms

As usual, emphasis on uniforms is a key part of the success of any unit and we encourage all Scouts and their Leaders to **have a "class B uniform" consisting of the following *minimum* Mountain Man regalia: shirt, pants, hat, capote.** All Scouts and leaders should **arrive in uniform (regalia) and plan on wearing them for appropriate activities** including all general assemblies (i.e. campfire, retreat, flag raising, etc.). Rendezvous "class B uniforms" include any number of "early American" costumes. Mountain Man capotes, drop sleeve shirts, frontier shirts, etc. help to add to the experience and provide activities for the months prior to the rendezvous. Patterns are available in the "Frontiersman" Varsity activity book and in the "resources" rendezvous booklet or the Venture "Living Outdoor History" material.

However, if no period regalia is being used by the unit participants should wear appropriate BSA uniforming during the Rendezvous.

There will be a uniform (regalia) inspection station setup in the Hiverano (headquarters) area and team regalia photos will be taken there and throughout the activities of the Rendezvous. Each unit is encouraged to present themselves at headquarters during the rendezvous activity time and have their uniforms or regalia scored. A portion of the points awarded for the Mountain Man activities will come from the regalia inspection.

## Campsite Setup

Low impact camping procedures will be implemented by Units attending the rendezvous. Don't dig trenches or fire pits or holes of any kind. Campfires will only be permitted if there is no current burn ban. ***There is one campfire allowed per team. Please NO bonfires!*** Ashes from your campfire will have to be hauled out by your unit. You may want to bring a stove or charcoal for cooking. **Do Not** count on finding firewood at the campsite.

## Campsites

Period-type camping is the order of the day **but not required.** Campsites should be as authentic as possible. Tipis or Civil War-style tents are appropriate. Cooking with Dutch Ovens is acceptable. Any items which are not period artifacts should be covered with sail cloth-type of canvas or skins. Coolers should be covered or disguised as trunks, etc.

Staff will check your campsite prior to your unit leaving. It is imperative that each unit do its part to leave Camp Karankawa in pristine condition so that we will be invited back. Thanks in advance.

## Campfires

Low impact camping is leaving no trace of being there. One of the great dangers of holding this kind of event is wildfire. Each unit must **bring a shovel and a 5-gallon bucket** (to keep filled with water) for fire safety. Fire Rings are the only places that a fire is allowed. You will be required to remove your ashes to a designated receptacle during camp clean up.

## Garbage

All garbage needs to be hauled out of your campsite by your unit. The council is very cautious of any group this size and the impact it will have on the camp. Be very conscious of our presence in the facility and be protective of our right to use it. Please do your part to leave only footprints, and take only pictures...and your garbage.

## Latrines

Restrooms are available at the rendezvous site. You are required to use these facilities to preserve the sanitation during this large of a campout. This is a BSA campsite. Do not defecate anywhere but in the privies.

## Water

There is water available at each campsite. You may have to carry it a short distance. Bring containers to accommodate carrying water.

## Video of Camp

We will be producing a video of this camp for future camping promotions. By registering for this event you are agreeing to be on the video. If your unit would like to pose or a group picture we will have an area set-up for you come by and pose with your posse.

# Coastal Plains District

## John Colter Run

On Saturday afternoon, the John Colter run (a tradition at the Rendezvous) will take place. This run will incorporate many of the events you will have practiced and participated in while at the rendezvous. Each unit should participate as a unit in the run. Each unit will be given a starting time and should be at the starting line 10 minutes early. If you are not 10 minutes early, you may lose your position. During the time when other units are involved in the run, your unit should use this time to clean up and pack for the trip back home. **Please, for the safety of those participating in the run, do not bring vehicles into or out of the rendezvous site until all units finish the Colter Run.**

## Youth Leader's Council

There will be a cracker barrel session at headquarters for all Youth Leaders and Adult Leaders at 7:00 pm on Friday evening at headquarters. Adult leaders should accompany their youth leaders and will be split off to a separate meeting during that time. It is very important that all Youth Leaders attend these sessions because important updates to schedules and activities, as well as other announcements will be relayed to them at that time. It is then the Youth Leader's responsibility to communicate this information to their units. **Each Adult Leader and the youth leader, please come prepared with paper and pencil so that notes can be taken!!**

## Flag Ceremonies

There will be All-Camp flag ceremony on Saturday and Sunday morning. There will also be a Flag Lowering on both days. All participants should be in attendance at these ceremonies. Units will receive extra points for being in Scout Uniforms or in regalia at Flag Ceremonies.

## Special Programs

### Friday Evening Campfire

There will be a special campfire for the units sponsored by The Church of JESUS CHRIST of Latter-Day Saints with special guest(s) so be sure to attend. All are welcome to attend.

### Saturday Evening Campfire

This will be a camp-wide campfire. Plan to attend this campfire and be prepared to participate with tall tales, skits and/or songs. All Units should be in attendance at this campfire and be prepared to participate. It will be an experience you won't want to miss. *A campfire should be a fun time for all. But sometimes a few disruptive people can ruin it for all the others. Please remind your scouts to be respectful to those speaking as well as to their fellow Scouts.*

### Awards Program

Each Unit may earn a ribbon based on their performance. Awards will be based first on Unit unity and Leadership and second on Performance at events throughout the weekend. Awards will be presented for overall and for several individual events. In the event of ties, multiple ribbons will be awarded. There will also be special awards and prizes awarded for Top Unit, Dutch Oven, Individual Awards, Hair of the Bear, and [Live the Oath / Obey the Law (LTO/OTL)].

### Drinking Cup Contest

There will be a contest throughout the camp for the most original, the most authentic, the best drinking cup. All youth and adult attendants are invited to enter the competition.

### Coup Stick

The Coup Stick will be presented at Flag Raising and Campfires. If you see service or would like to recognize service from an individual or group of people you may add a token of your appreciation on the Coup stick. These could be a spoon for the cooks, or a compass for the unit's Leader for pointing the way for the scouts. All units will be invited to Count Coup, this will be better explained at the first Youth Leader's Council Meeting, be prepared.

### Dutch Oven Cook-off

In keeping with the tradition of the Rendezvous, a Dutch oven cooking competition will be held on Saturday evening at headquarters between six and seven pm. Competing units should bring a serving of their dinner and their dessert to headquarters for judging. Awards will be given for this competition at Saturday's awards ceremony in two categories: Dinners and Desserts. Participants will receive points for participating. Judges will be selected from our ever-hungry rendezvous staff. Those judging will conclude their judging promptly at 7:00pm. It would be in the best interest of competing units to have their entries in as early as possible after 6:00pm before the judges get full. *Presentation of the meal and the Scouts is important!*

# Coastal Plains District

## 2014 Rendezvous Camporee Schedule

### FRIDAY

8:00 - 4:00 pm	Staff set-up rendezvous camp
4:00 – 7:00 pm	Check in, registration
6:00 pm	Dinner
7:00 – 8:00 pm	Meeting – youth & adult leaders
7:45 pm	Scout Vesper Trail
8:15 – 9:30 pm	Special LDS campfire program
10:00 pm	Cracker barrel
10:30 pm	LIGHTS OUT

### SATURDAY

6:00 am	Reveille/breakfast
7:15 am	Flag Ceremony & Regalia Inspection
7:45 am	Events begin ( <b>Items in Bold are in the John Colter Run</b> )
	<b>Archery</b>
	<b>Atlatl</b>
	<b>Blackpowder</b>
	Blacksmith
	<b>Caber Toss</b>
	<b>Canoeing</b>
	Chip Toss
	<b>Cross-cut Saw</b>
	<b>Flint &amp; Steel Fire Starting</b>
	Flintknapping
	<b>Hawk &amp; Knife Throwing</b>
	<b>Log Hoist</b>
12:15 noon	Lunch (Unit provided sack lunch)
1:00 pm	Events begin
3:00 pm	Doubleball
4:00 pm	John Colter Run
6:00 pm	Dinner
7:15 pm	Flag Lowering
7:30 pm	Award Presentation
8:00 – 8:30 pm	OA Program
8:30-9:30 pm	Camp-wide Campfire program
10:30 pm	LIGHTS OUT

### SUNDAY

6:00 am	Reveille/breakfast
7:15 am	Flag Ceremony
8:00 am	Scouts Own
9:00 am	Flag Lowering
9:00 am	Pack-up and break camp

# Coastal Plains District

## Events

We hope to make your participation in the events a little more exciting and rewarding. It will be to each team's advantage to participate in every event so that you can collect as many points as possible toward the top team award. Creative prizes will be awarded to all champions. Events that are **Bold** are the ones that will be in the John Colter run.

### Events

**Tomahawk Throw**  
**Knife Throwing**  
**Archery**  
**Atlatl**  
**Caber Toss**  
**Cross-cut Saw**  
Disc Throw  
**Log Hoist**

**Flint & Steel Fire Starting**  
**Blackpowder**  
Flintknapping  
Dutch Oven Demonstration  
Blacksmith Demonstration  
Doubleball  
Regalia Inspections  
Campsite Inspections

While your team is waiting to race at the John Colter Run, you can use that time to pack up your gear. Campsites will be inspected before you can checkout. The Boosway reserves the right for rigid flexibility on this schedule. Any changes will be announced at the Youth Leader's Council meeting.

## Campsite Clean-up

Each unit needs to completely police their camping area before leaving. Clean up all trash (even old litter), replace ground cover, etc. Leave your camp site as undisturbed as possible. After all, we are Scouts and are more experienced in these matters than most individuals. The Youth Unit leaders are responsible for seeing these rules are followed (Yes, that means the youth Leader).

The designated clean-up time is After the Colter Run on Saturday. Vehicles will **not** be allowed into the rendezvous site until the run is finished for safety reasons, much of the clean up can be done while the run is in progress.

Campsites need to be appropriately cleaned and checked prior to departure. Your ADC will assign someone to inspect the campsite before you leave. Please leave the campsites looking better than we found them.

## Check-Out

When a team is ready for site inspection they should contact the staff for an inspection to check the site for the unit.

In order to finish on time it is important that units use slack time during the Colter Run to clean up, pack up and be checked out. Any units finishing early can check-in at headquarters to assist in taking down and packing up the camp.

## Vehicles

As with arrival, only one equipment vehicle will be invited into camp to pick up unit gear. All equipment to be loaded in the vehicle should be stacked and prepared prior to the vehicle coming into camp. Once the Colter Run has completed the vehicles will be invited into the camping areas.

## Contacts for the 2014 MMR

Boosway	Neil Hornbeck	(512) 557-6993
Segundo	Richard Luna	(361) 510-9821
Assistant Scout Executive	Marty Sepulveda	(361) 816-3845
District Executive	George Arciba	(361) 816-3859
District Chairman	Bill Camp	(361) 442-6238

# Coastal Plains District

## **Forms:**

Registration Form  
Campsite Inspection Form  
Regalia Inspection Form  
Scorecard  
Scoring Sheet  
Map to Camp Karankawa  
Directions to Camp Karankawa  
Map of Camp Karankawa  
Vesper Trail Invitation

# Coastal Plains District

## 2014 Rendezvous Camporee REGISTRATION FORM

Unit Number \_\_\_\_\_ District \_\_\_\_\_

Youth Leader's Name and Position \_\_\_\_\_

Adult Leader's Name and Position \_\_\_\_\_

Adult Leader Phone # \_\_\_\_\_ Email Address: \_\_\_\_\_

Registration Fee:  
 \$30.00 per scout # of scouts \_\_\_\_\_ x \$30.00 = \$ \_\_\_\_\_  
 -Early Registration Discount # of scouts \_\_\_\_\_ x \$15.00 = \$ \_\_\_\_\_  
 Adult Registration Fee # of Leaders \_\_\_\_\_ x \$15.00 = \$ \_\_\_\_\_  
 Total \$ \_\_\_\_\_

Patrol 1 Name:	Patrol 2 Name:	Patrol 3 Name:
Patrol 1 Patrol Leader	Patrol 2 Patrol Leader	Patrol 3 Patrol Leader
Assistant Patrol Leader	Assistant Patrol Leader	Assistant Patrol Leader

Registration will be available online at [www.reservations.southtexasbsa.org](http://www.reservations.southtexasbsa.org). Please keep this in mind. Your promptness will help us to plan better and enable your unit to participate in this year's Rendezvous Camporee.

**MEDICAL HEALTH FORMS ARE REQUIRED AT THE TIME OF CHECK-IN.** All we need for pre-registration is the registration fee and the completed attached registration form ....NO EXCEPTIONS

Any questions call Neil Hornbeck at (512) 557-6993

# Coastal Plains District

## Campsite Inspection Form

Campsite # \_\_\_\_\_ Unit Number \_\_\_\_\_ Sponsoring Unit \_\_\_\_\_

### Campsite Inspection

Tents Organized by "Patrol"	5	
Campsite Free of Litter and Trash	5	
Fire Extinguished or attended	5	
Food Items Put Away	5	
All personal Gear Stowed	5	
Patrol/Squad/Unit Gear Stowed	5	
Unit Identification Flag or Totem Visible	5	
Camp furnishings	10	
Camp entrance and fence	10	
Campsite boundary designated	5	
Fire Buckets Filled and Placed	5	
Period type of shelters	1	
Non-period type shelters	0	
(90-100% 15, 80-90% 10, 70-80% 5 pts)	15	
Period type items, 5 pts each	1	
<b>Total</b>	<b>85</b>	

This score sheet is included to give you an idea of the scoring of campsites which will be done on Saturday morning. You now know what you need to do to get points on the campsite. Campsites without authentic equipment will be judged equally with 80 points possible. Authentic Campsites will have 100 points possible.

# Coastal Plains District

## Regalia Inspection Form

Unit Number: \_\_\_\_\_

(Patrol) Name: \_\_\_\_\_

<i>Name</i>	<i>Overall Appearance</i> <i>2 pts</i>	<i>Shirt</i> <i>8 pts</i>	<i>Pants</i> <i>8 pts</i>	<i>Capote</i> <i>8 pts</i>	<i>Hat</i> <i>4 pts</i>	<i>Medicine Bag</i> <i>Possible</i> <i>2 pts ea</i>	<i>/Shoes</i> <i>2 pts</i>	<i>Total</i> <i>36 pts</i>
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								
11								
12								

**Total Points** \_\_\_\_\_

**Average Points** \_\_\_\_\_

**Scoring Notes:**

**Overall appearance – General appearance**

**Clean Face and Hands**

Hair Combed

Neatly Dressed

**Shirt – Mountain man drop sleeve type.**

**Pants – Heavy sail cloth-type pants, or leather looking "breeches".**

**Capote – Mountain man style coat in one of several frontier styles.**

**Hat – Mountain man style hat. No baseball caps.**

**Medicine Bag – Mountain man type. No backpacks or fanny packs.**

**Shoes – Moccasins or leggin's. No points for tennis shoes, hiking or cowboy boots, or sandals.**

[A perfect score for an individual is 30 points. One additional point may be earned by having one or more of the Possible Bag/Shoes items. The unit score is the average of all the individual scores.]

# Coastal Plains District

## Scorecard

Unit Name: \_\_\_\_\_ Troop/Team/Crew #: \_\_\_\_\_ Sponsor: \_\_\_\_\_

### Hunting Skill Events:

(5 pts. for yell, 5 pts for patrol flag and 5 pts for patrol team work)

<b>Archery</b>	<b>Atlatl</b>	<b>Knife Throwing</b>	<b>Hawk Throwing</b>
<b>Patrol Yell</b>	<b>Patrol Yell</b>	<b>Patrol Yell</b>	<b>Patrol Yell</b>
<b>Patrol Flag</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>
<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>
<b>Event score</b>	<b>Event score</b>	<b>Event score</b>	<b>Event score</b>

### Team Skill Events:

(5 pts. for yell, 5 pts for patrol flag and 5 pts for patrol team work) (The others have a spate score sheet)

<b>Log Hoist</b>	<b>Campsite Inspection</b>	<b>Regalia Inspection</b>	<b>Double-ball</b>
<b>Patrol Yell</b>	<b>Unit Flag</b>	<b>Patrol Yell</b>	<b>Patrol Yell</b>
<b>Patrol Flag</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>
<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>
<b>Event score</b>	<b>Event score</b>	<b>Event score</b>	<b>Event score</b>

### Mountain-man Skill Events:

(Points will be given for participation, time and average distance)

<b>Flint &amp; Steel</b>	<b>Caber Toss</b>	<b>Cross-Cut Saw</b>	<b>Chip Toss</b>
<b>Patrol Yell</b>	<b>Patrol Yell</b>	<b>Patrol Yell</b>	<b>Patrol Yell</b>
<b>Patrol Flag</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>
<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>
<b>Event score</b>	<b>Event score</b>	<b>Event score</b>	<b>Event score</b>

### Miscellaneous Events:

(10 Points will be given for participation in each)

<b>Blackpowder</b>	<b>Blacksmith</b>	<b>Canoeing</b>	<b>Flintknapping</b>
<b>Patrol Yell</b>	<b>Leader Present</b>	<b>Patrol Yell</b>	<b>Patrol Yell</b>
<b>Patrol Flag</b>	<b>Adult Leader's Meeting</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>
<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>
<b>Event score</b>	<b>Leader Present</b>	<b>Event score</b>	<b>Event score</b>

<b>Counting Coup</b>	<b>Unit Leader's Meeting</b>	<b>Flag Ceremony</b>	<b>Campfire Participation</b>
<b>Patrol Yell</b>	<b>Leader Present</b>	<b>Patrol Yell</b>	<b>Patrol Yell</b>
<b>Patrol Flag</b>	<b>Adult Leader's Meeting</b>	<b>Patrol Flag</b>	<b>Patrol Flag</b>
<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>	<b>Patrol Team Work</b>
<b>Event score</b>	<b>Leader Present</b>	<b>Event score</b>	<b>Event score</b>

**BOLD items are part of the John Colter Run.**





# Coastal Plains District

## Directions to Camp Karankawa:

### Directions from Corpus Christi

Travel north on Interstate 37 to Mathis, Texas. Take exit 34 towards Lake Corpus Christi State Recreation Area. Turn left at State Highway 359. Travel on State Highway 359 south to Mathis. Turn right on to park road 25 right before the Nueces River Bridge. Follow park road 25 until you come to the entrance leading to the Lake Corpus Christi State Park. Turn left into the entrance to the park. Proceed towards the park until you reach the fork in the road. Take the right fork right before entering State Park Headquarters to Camp Karankawa. Travel on road until you reach the camp entrance, turn left into the entrance and follow driveway to camp parking lot.

### Directions from Victoria

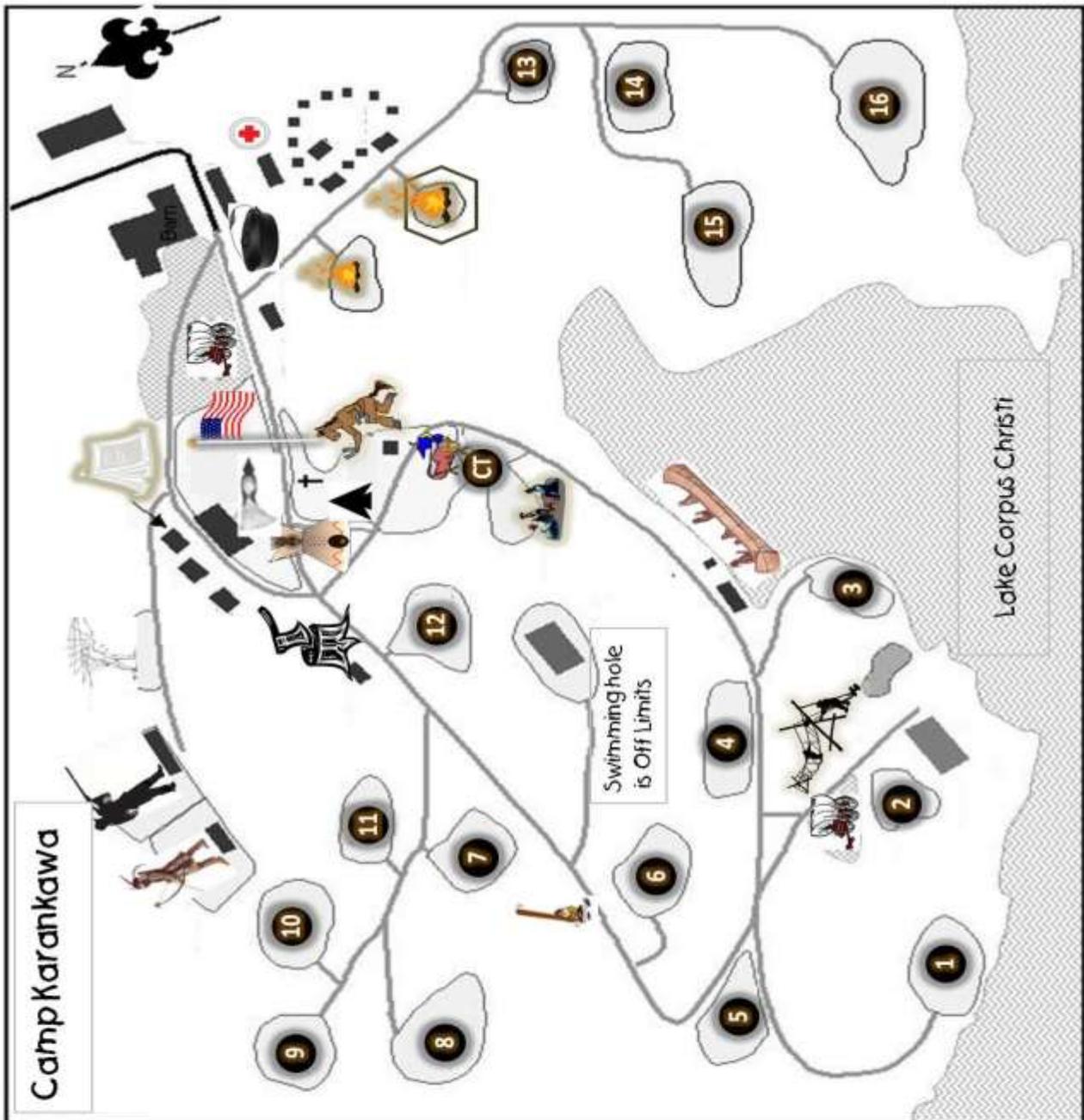
Take US 59 south to Beeville (55 miles). Take US 181 south to Skidmore (12 miles). Follow TX 359 southwest into Mathis. Travel on State Highway 359 through Mathis. Turn right on to park road 25 right before the Nueces River Bridge. Follow park road 25 until you come to the entrance leading to the Lake Corpus Christi State Park. Turn left into the entrance to the park. Proceed towards the park until you reach the fork in the road. Take the right fork right before entering State Park Headquarters to Camp Karankawa. Travel on road until you reach the camp entrance, turn left into the entrance and follow driveway to camp parking lot.

### Directions from Laredo

Take US 59 north to Freer. Take State Hwy 44 east to Alice. Take TX 359 north to Mathis. Cross the Nueces River Bridge and then turn left at Park Road 25. Follow this road until you come to the entrance leading to the Lake Corpus Christi State Park. Turn left into the entrance to the park. Proceed towards the park until you reach the fork in the road. Take the right fork right before entering State Park Headquarters to Camp Karankawa. Travel on road until you reach the camp entrance, turn left into the entrance and follow driveway to camp parking lot.

# Coastal Plains District

## Map of Camp Karankawa



Map Legend	
	OA Village
	Archery
	ATlatls
	Blackpowder
	Blacksmith
	CaberToss
	Canoeing
	ChipToss
	Cross-cut Saw
	Dutch Oven
	Flint Knapping
	Flint & Steel
	Log Hoist
	Leader's

# Coastal Plains District

## Vesper Trail Invitation

### **Units that Pre-Register are invited to participate in a Scout Vespers Trail**

The Boosway and his friends have organized a special vespers trail and would like to invite your unit, which was one of the first registered, to attend. The vespers trail is meant to be an uplifting, motivational and spiritual activity for your unit. Because of a solemn nature and we ask that you prepare your unit to participate by instructing them as follows:

- 1 During the trail a guide will be provided. Flashlight use should be kept to a minimum. If flashlights must be used they should be constantly pointed towards the ground and turned off when approaching any of the stations on the trail.
- 2 There should be no talking among the participants while on the trail.
- 3 Laughing and joking around is not part of the vespers experience and should be saved for other times.
- 4 If time permits your team campfire should be conducted prior to your participation in the vespers trail. Otherwise you should plan on holding your own campfire immediately following.
- 5 Please be prompt in reporting to the start of the trail. We would like several teams to experience this activity and to do so we must maintain a tight schedule.
- 6 Please only come with your unit. This is a very limited activity and only preregistered units are invited.

Much planning and effort has gone into bringing you this experience. We hope that it will be one of the highlights of your activities in the rendezvous. We as your event staff would like you to carry the spirit of this trail with you throughout the rendezvous. Thanks again for your eager participation in signing up early for the 2014 Rendezvous Camporee.

To participate in the trail please have your team report to the campfire ring (West of the flagpoles) promptly at 7:45 pm on Friday Evening, February 14th. Your guide will lead you on the trail from there. We expect the trail to take about 30 minutes to complete.

Grey Wolf, aka Neil Hornbeck Boosway  
Richard Luna, Segundo